

Jorin Liesse

GAME DEVELOPER

CONTACT

- ☎ (+32) 483 45 06 05
- ✉ liesse.jorin@gmail.com
- 🏠 Oppelsenweg 63,
Zonhoven, Belgium

ACHIEVEMENTS

- Entry to DAE Game Jam
2024
- Entry to Brackeys Game Jam
2024

LANGUAGES

- English ●●●●●
- Dutch ●●●●●
- French ●●●●●

ACTIVITIES

- Drawing lessons
2012 - 2021

KEY SKILLS

- **3D Modeling** : Blender, Maya
- **Texturing** : Photoshop,
Substance Painter
- **Game Engine** : Unity
- **Programming** : C#, Python,
HTML, CSS, Javascript
- **Game Design** : Unity, Pen &
Paper

SUMMARY

I am passionate about creating fun gaming experiences. With a strong foundation in programming and game design that enable me to bring ideas to life.

From designing gameplay mechanics that challenge and engage players, to optimizing performance for seamless experiences, I thrive on the technical challenges of game development.

EDUCATION

Digital Arts & Entertainment / Independent Game Production
September 2023 - Present, Hasselt Belgium

EXPERIENCE

Joystick Jaguar / Co Founder - Game Designer
April 2024 - Present, Hasselt Belgium

- Co-founder of startup, Assenting on the business side of the company.
- Working with the team on the company's own small indie game titles

Kuehne + Nagel / Logistiek Assistent
August 2022 - August 2022, Tessengerlo Belgium

- Sorting and organizing goods in the warehouse.
- Assist in checking properly labeled goods in a warehouse.

VOLUNTEER WORK

Het Vlaamse Kruis / EHBO'er
October 2021 - Present

Tutoring Mathematics
May 2024 - Present